

THE “GAME GAME” PARAMETERS

** Play the game live during *Weekday* on Thursday’s from 9:40 to 10:00 AM during the month of September. Call 1-800-289-KUOW to play!

The “Game Game” was created for *Weekday*, and explained below, by author Robert Fulghum:

Fabuliste Curnonsky said: The serious work of the world is easier done with a light heart. The pessimist may be ultimately right, but the optimist has the best ride.

GENERAL CONSIDERATIONS:

The gamegame is framed by these notions:

Imagination, Surprise, Delight, Creativity, and Continuation

The purpose of the gamegame is to amuse and to continue the play.

The gamegame has a beginning, but no end - a purpose, but no boundaries.

The gamegame starts somewhere and goes anywhere.

The nature of the gamegame itself is always in play.

Any number can play.

A move in the game: A fictional statement followed by a question that enables the next player to give a fictional answer and add a question that continues the game. This is called “Throwing the Yes.”

THE GAMEGAME BEGINS:

The first game is called “You Can Only Imagine . . .”

It will begin with the question, “Where did you go on your summer vacation?”

The answer must be fictional and end with a question that moves the game.

For example:

First listener:

“I spent two weeks in the KarKar Republic in the mountain village of WaWaWalchrona. Has anybody else been there?”

Second listener:

“Yes! I was there last year. In the village of La-la-Karpoozi. Is that little restaurant that serves the local specialty still there? What’s the name of the specialty?”

Third listener:

“Yes, it’s the Hoohoo Hoodle, and they still serve deep-fried *thud* or something like that. It was hard to pronounce. Does anybody know the word?”

Fourth listener:

“Yes, it’s spelled *pthouzzde* - the p, o, z’s, and e are silent - and pronounced *thuuud*. And it’s more properly called by its full name *rad-rad-thud*. My grandmother came from there and she says *rad-rad-thud* was always served in a ritual way - with small flaming sticks and the waiter playing a tambourine and dancing around the table while you ate it. Do they still do that, I wonder?

Steve - The GameGame Master: Why all the double syllables - wawa, la-la, hoohoo, rad-rad?

Fifth listener:

“I’m a professor of linguistics studies and I can tell it’s an emphasis-modifier. Rad is *fried* - rad is *deep* fried. Rad-rad. It’s the WaWaWachrona version of chicken fried steak, but I don’t know what a thud is. I’ve never actually been there. Isn’t it thud-thud?

Sixth listener

“Hello. I’m in WaWalchrona now - streaming KUOW on my computer - and I just came from the Hoodle Doodle and ate *rad-rad-thud-thud* - two *thuds* - with the full ritual. A tambourine is played ching-ching-thud-thud three times. But the waiter is too old to dance, he just stood there and did his thing. His name is Vlad-Vlad Kombonie and he’s been here 50 years. Did anybody meet him when they were here?

Seventh listener:

“My god, that’s my great uncle!! Does he still have a long red hair and beard?”

And so on.

AFTER THE GAME!

** For those of you who have something to add but don’t make it onto the air live, contributions can be e-mailed to weekday@kuow.org with “game game” in the subject line. The game will continue the following week and your contribution might be what gets it started.